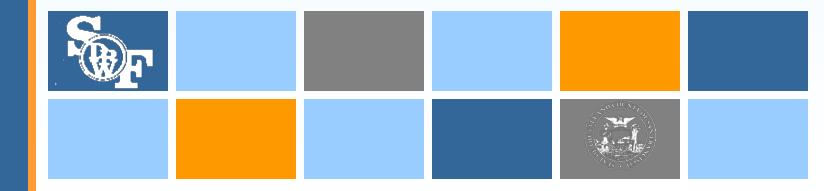
#### PHASE I CIVIC DESIGN REVIEW – 10 JANUARY 2011



#### PRESENTERS

**Charles Higueras** DPW Program Manager

Laura Blake HOK + Mark Cavagnero Associates Project Manager

Mark Cavagnero HOK + Mark Cavagnero Associates Co-Principal Designer

**Paul Woolford** HOK + Mark Cavagnero Associates Co-Principal Designer

#### AGENDA



## **PROJECT BACKGROUND**

## **PROJECT REQUIREMENTS AND SCHEDULE**

## **SCHEMATIC DESIGN**

#### **PUBLIC ART**

#### PROJECT REQUIREMENTS:

FUNCTION:	POLICE HEADQUARTERS POLICE STATION FIRE STATION FLEET PARKING OLD FIRE STATION	128,000 SF 31,000 SF 17,000 SF 109,000 SF 285,000 SF 6,600 SF			
SAFETY:	Controlled Access & Secu	urity			
SUSTAINABILITY:	LEED Gold Integrated, High Performance ,Low Maintenance				
CIVIC :	Mission Bay Development Standards Historic Building Rehabilitation Standards				
ART:	\$2.6M Public Art Enrichment				
COST:	\$164M Construction Budget				

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#### FAST TRACK PROJECT SCHEDULE:

Bid Piles, Curtain Wall and MEP

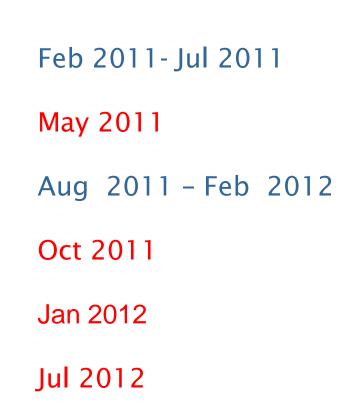
CONSTRUCTION DOCUMENTS

Bid Balance of the Trades

**Bid Foundation and Waterproofing** 

DESIGN DEVELOPMENT

**Bid Steel** 



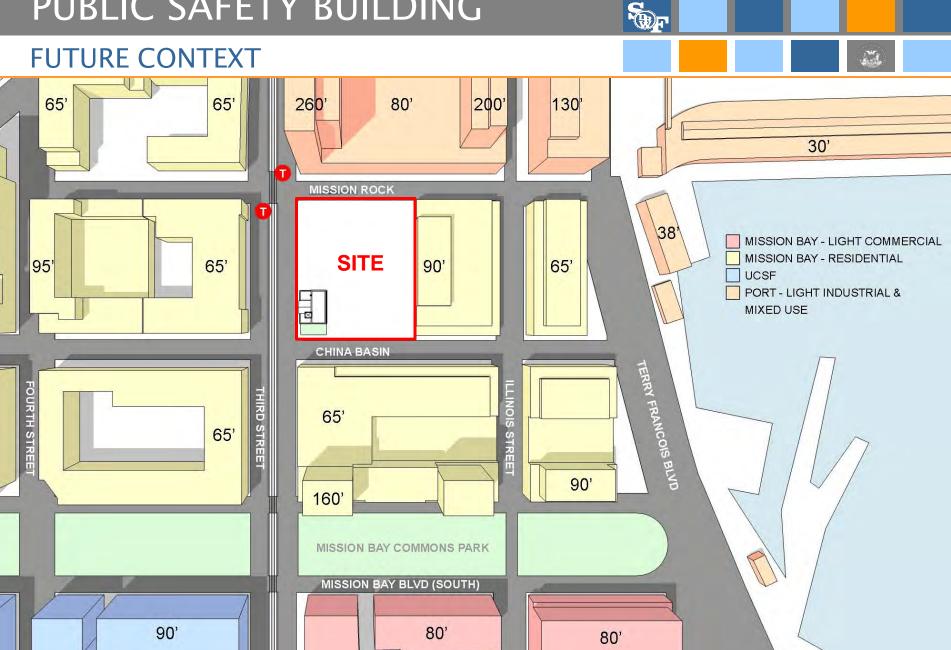
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#### PUBLIC SAFETY BUILDING S. Br **CURRENT CONTEXT** and a **MISSION ROCK MISSION BAY - LIGHT COMMERCIAL** SITE **MISSION BAY - RESIDENTIAL** 95' UCSF **PORT - LIGHT INDUSTRIAL &** MIXED USE CHINA BASIN TERRY FRANCOIS BLVD FOURTH STREET ILLINOIS STREET HIRD Ŀх 90' **MISSION BAY BLVD (NORTH)** MISSION BAY COMMONS PARK **MISSION BAY BLVD (SOUTH)** 90' 80' 80'

## CURRENT CONTEXT





#### **FUTURE CONTEXT**



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#### MISSION BAY DESIGN STANDARDS

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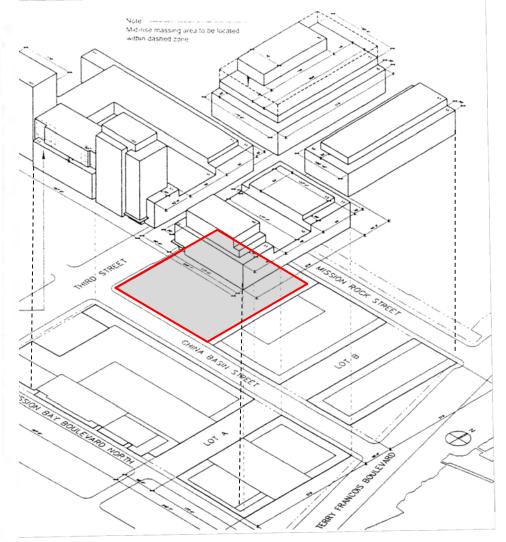
DESIGN STANDARDS

	Residential/H	otel		Commercial/Industrial				
	HZ-2	HZ-3	HZ-4	HZ-5	HZ-6	HZ-7	HZ-8	
	Total Developable Area:							
	418,180 SF	686,505 SF	221,720 SF	942,200 SF	424,270 SF	551,467 SF	190,964 SF	
Base Hnight	65	65'	65	90.	90	90'	90'	
% of developable area at base height	75%	80%	80%	93%	90%	85%	89%	
Midnae Height:	90/	BC'	90	NA	A14	NA	NA	
96 & sq. ft. of developable area with midrise height max	10%6(41,818 sq. ft. of develop urea)	13% (89,246 sq. ft. of de- velop, urea)	13% (25,524 sq ft. of de- velop. urea)	NA	NA	NA	NA	
Tower Height	160*	160'	160'	160'	160/	160'	160'	
% & sq. ft. of developable area with tower height max	15% (62.726 sg TL of de- velop. area)	7% (48,055 sq. ft of develop area)	7% (15.520 sq. f. of develop area)	7% (65.954 sq ft of develop. area)	10%(42.427 sq.ft.of develop: srea)	15% (82.720 sq 11 of de- velop, area)	11% (21,006 sq. ft. of develop ares)	
Maximum number of towers at max, bulk and height	7	6	2	3.	2	4.	1	
Location	NA	NA,	No lowers on parcels 9a and 10a. Max. 50° average on Bayfront to a depth of 20° on each block.	No towers on parcets 26a,28,30, 32,34 & X4		Buildings above height of free- way in Imited locations (see map). Tower on parcel 43 imited to SE corner.	NA	
Corners	No intersection to allow more than 2 towers within 50' of corner.							
Tower Separation	Minimum 125' when located on the same block. Ex- ceptions considered for sim/multiple tower designs with Agency approval, subject to further shadow and visual analysis (see Fig. B)			Minimum 100' when localed on the same block.		Min 200' or separated by 16th Street	NA	
Orientation	Tower width along 3rd street not to exceed 180'							
Rooftop Recreation/ Com- munity Structures	For the purposes of freight measurement, rooffop- represention structures are exampled, provided that the total height measures from the top of roof does not ecceed 16 in height, including mechanical abputtemances and ther use is strictly limited to community recreation strictly limited to community/recreation			NA .				
% of total roof area	Total area of rooftop recreation/community struc- tures is limited to 25% of the roof area.			NA				

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Mestan Bay Design (or Development - Soully

Design Standards



#### MISSION BAY REDEVELOPMENT DISTRICT



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#### CONTEXT



#### Looking southwest from port site



Looking southwest from site



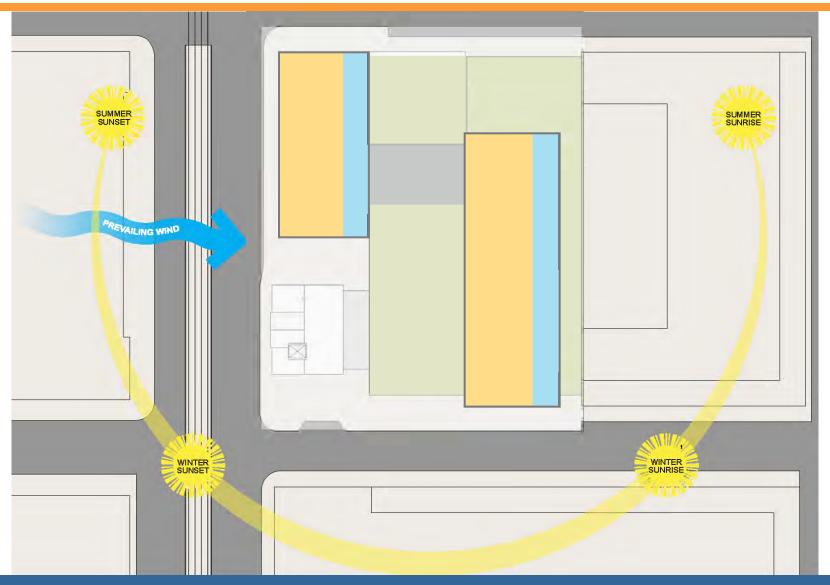
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#### Fire Station #30 on site



#### Neighboring Residential Development

#### **INTEGRATED DESIGN**



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## CONCEPT



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#### THIRD AND CHINA BASIN



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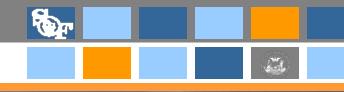
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#### THIRD STREET ENTRY COURTYARD



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#### PRIOR TO SEAWALL DEVELOPMENT





#### THIRD STREET AND MISSION ROCK





#### CHINA BASIN LOOKING EAST





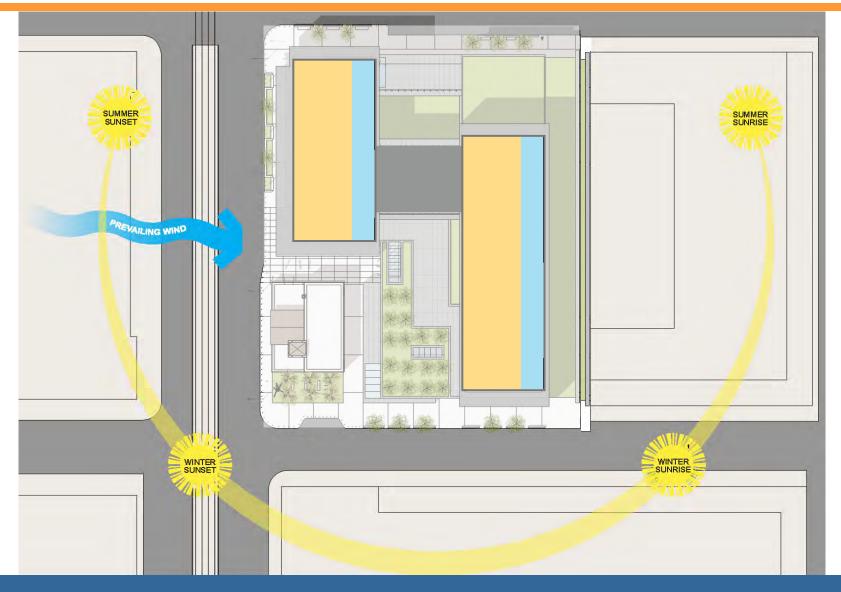
#### **CHINA BASIN**



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#### **INTEGRATED DESIGN**



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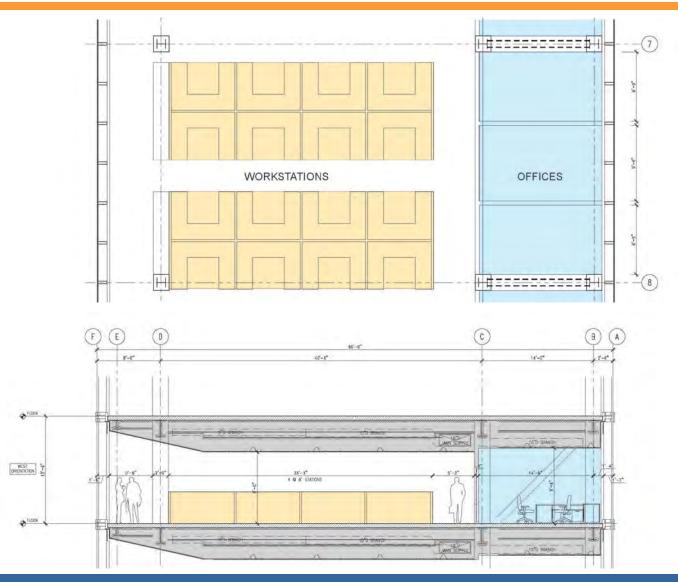
#### TOWER CONCEPT



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#### TOWER CONCEPT



- Series

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## FUNCTIONAL PLINTH STACKING

- Public Entry to Police Headquarters and Station from Third Street
- •Two Story Police Station on China Basin Street

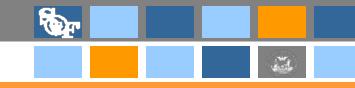
Third Street

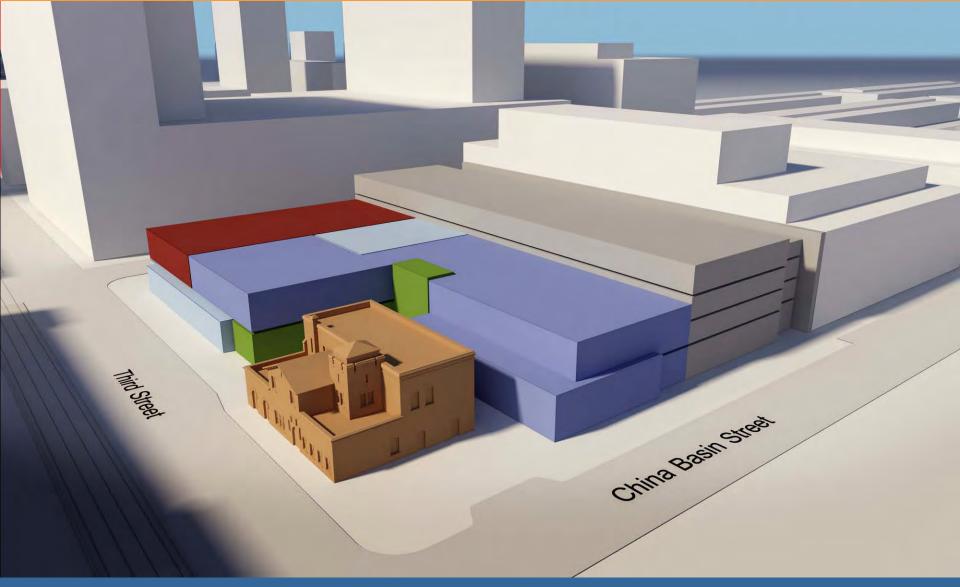
- •Two Story Fire Station on Mission Rock Street
- Parking Structure along east property line



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#### FUNCTIONAL PLINTH STACKING





## FUNCTIONAL TOWER STACKING





#### SITE PLAN



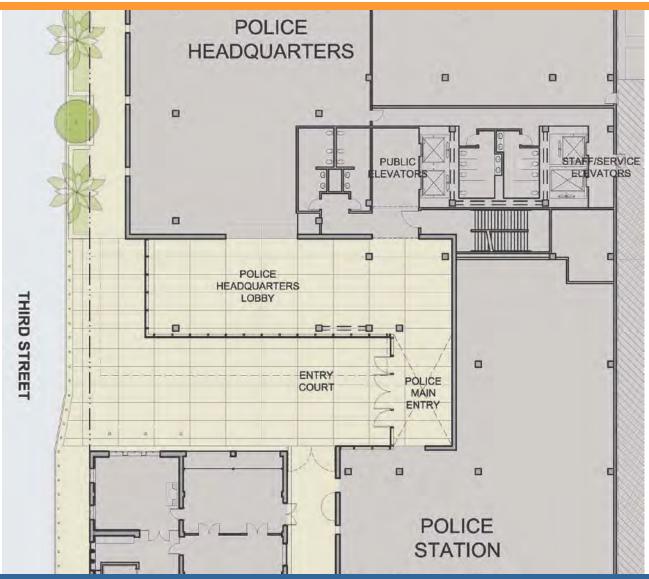
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#### COURTYARD AND ROOF LANDSCAPE



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#### THIRD STREET PUBLIC ENTRY



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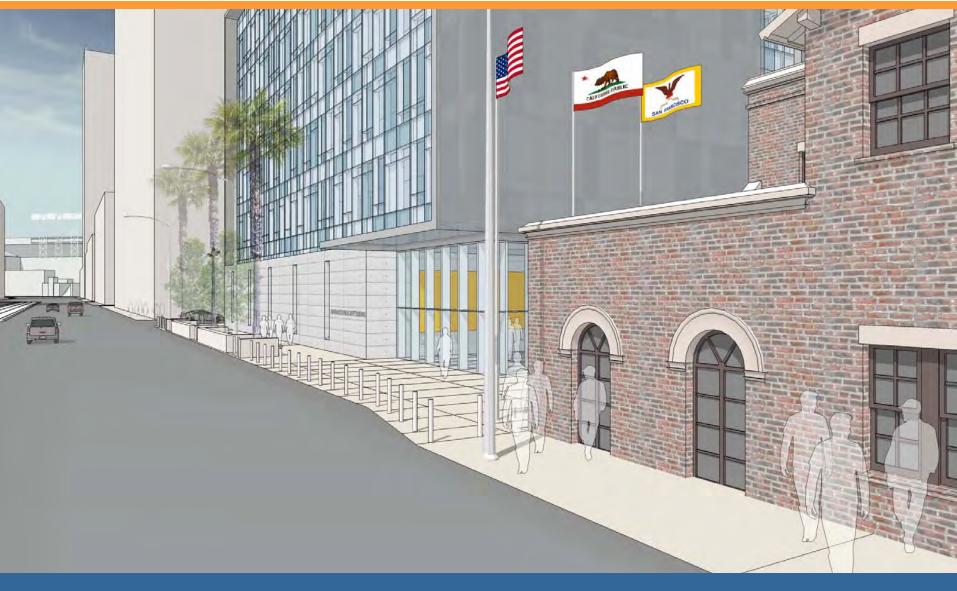
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#### THIRD STREET ENTRY COURTYARD



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#### HEADING NORTH ON THIRD STREET



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# PUBLIC SAFETY BUILDING E. Do HEADING SOUTH ON THIRD STREET 1.1 开 SAN FRANCISCO PUBLIC SAFETY BUILDING

#### ENTRY FROM CHINA BASIN STREET



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#### PUBLIC ART OPPORTUNITIES

\$2.6M Art Enrichment Budget (not including administration)

Civic Arts Commission issued RFQ for artists for:

- 2-3 outdoor projects

   sculpture at SW plaza
   memorial sculpture/plaza
   street furnishings
- •2 or more interior projects



#### PUBLIC ART OPPORTUNITIES



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#### PUBLIC ART OPPORTUNITIES



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#### PUBLIC ART OPPORTUNITIES



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